COOPERATE & SOLVE PROBLEMS (EYFS) ATTACK, DEFEND, SHOOT (KS2)	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
EYFS / National Curriculum Links	Cooperate & Solve Problems: Unit 1:  Preparing for cooperative physical activities	Attack, Defend, Shoot - Unit 1:  Develop fundamental movement skills in a variety of games  Engage in competitive situations with some attacking and defending skills  Attack, Defend, Shoot - Unit 2:  Become increasingly competent and confident with fundamental movement skills  Develop simple tactics in game situations	Attack, Defend, Shoot - Unit 1:  Develop eye to foot coordination Participate in increasingly challenging game situations Attack, Defend, Shoot - Unit 2: Apply agility, balance and coordination to a range of ball skill Participate in increasingly challenging game situations Participate in team games development simple tactics for attacking and defending	Hockey  Play in competitive games developing agility.  Able to recognise where improvements could be made in their work  Select and combine more complex skills in game situations  Handball:  Play in competitive, modified games  Develop control in combining handball skills  Work collaboratively to use basic tactics and strategies to attack  Football  Play in competitive games using basic attacking principles  Master basic movements including sprinting, change of direction and coordination of the feet.  Work collaboratively to use basic tactics to attack  Tag Rugby  Play in competitive games using basic tactics  Master basic movements including sprinting, change of speed, throwing and catching  Work collaboratively to use basic	Football / Hockey  Play in competitive games developing stamina and endurance.  Practice and use running, sprinting and dynamic balance in games  Work collaboratively to use basic tactics for defending and attacking	Football / Tag Rugby / Netball  Able to recognise where improvements could be made in their work.  Develop, select and combine more complex skills in competitive environments.  Play in games developing strength and technique.	Football / Tag Rugby / Netball  Play in competitive games developing fluency in skills and techniques  Work in collaboration to play in different formations  Compare team performance against other team performances  Working as a team implementing attacking and defending tactics (Tag Rugby).
Progression of Skills	Spring 1: Cooperate & Solve Problems: Unit 1:  Work as an individual and part of a group to match. Keep heart rate high. Travel and follow travel trails as and individual.  Work cooperatively to form shapes.	Autumn 1: Send & Return – Unit 1  Spring 1: Attack, Defend, Shoot Unit 1  Spring 2: Attack, Defend, Shoot Unit 2  Send to targets.  Catch and intercept.  Bounce ball to self.  Defend a target.  Attack and defend as a pair.  Communicate with partner.  Compete in a basic tournament 2v2.	Autumn 1: Send & Return – Unit 1 Spring 1: Attack, Defend, Shoot Unit 1 Spring 2: Attack, Defend, Shoot Unit 2  Kick with inside of foot and stop ball with feet.  Control a ball.  Bounce the ball to send it.  Bounce a ball to begin to dribble.  Throw/send a variety of equipment.  Pass and move.  Intercepting in a game.  Play goalkeeper	tactics for attack  Autumn 2: Unit 1 Summer 1: Unit 2  General:  Defensive positioning. Defensive positioning. Building an attack. Finding space to receive the ball. Shot, pass, dribble theory. Football: Using inside and outside of foot, trapping. Handball: Catching ready position. Move correctly with the ball. Attacking formations. Effective hand grip Hockey: Using flat side of stick. Close control, preparing to tackle. Netball: Chest, shoulder and bounce pass. Role of goal shooter. Dodging to get free. Collecting a loose ball. Tag Rugby: Ball handling. Running past defenders.	Spring 1: Unit 1 Summer 2: Unit 2  General:  Passing over longer distances, use some marking technique and introduce some defending principles.  Football:  Dribbling in different directions, defensive tackling, front of player and goal side marking.  Hockey:  Push pass, slap, pass, straight dribble, stopping and turning with the ball.  Netball:  Protecting the ball, basic shooting, playing within 3rds, 1to1 marking, pivoting, preliminary moves  Tag Rugby: Picking up and running with ball, correct ball carrying position, keeping possession.	Autumn 1: Unit 1 Spring 2: Unit 2  General:  Combine basic skills with confidence such as dribbling and shooting.  Select and apply appropriate skills in a game situation.  Football:  Turning with the ball, running with ball, keeping possession, step over.  Netball:  Effective bounce-pass in game, use a greater variety of dodging skills, pivot and pass, 2 handed shooting.  Tag Rugby:  Tagging opposition, when to run and when to pass into space, deny space to opposition, pop pass, magic diamond formation, 3 step and pass technique.	Autumn 1: Unit 1 Spring 2: Unit 2  General:  Compare performances. Comprehend and show why player with the ball should keep moving or be ready to pass quickly.  Football: Setting up others to shoot, deny space, role of covering defender, penalty shooting, goal keeping, close control knee, chest.  Netball: Double bounce rule, marking to pass or shoot, organisation around the D, rebounds as attacker and defender, knocking the ball away.  Tag rugby: Set play for attacking, take the distance not the time, spaces not faces
Key Vocabulary	Cooperate, team, individual, partner, pair, work, choose, try, travel, roll, jump, twist, turn, crawl, roll, run, line file, width, length, carry, challenge, shape, count, retrieve, collect, suits, deck, cards, trail, body, shape, number	<u>Unit 1:</u> attack, catch, compete, defend, over-arm, play, against, receive, rolling, send, throw, under-arm	<u>Unit 1:</u> aim, attack, compete, controlling, cooperate, defend, direction, fluency, following, heart rate, kick, outwit, physical activity, pitch, play against, rebound, receive, scoring, send, speed	Football: control, use space, defend, attack, dribble, pass, tactics, compete, collaborate, teamwork, score, shoot, intercept, foot, inside of the foot, touch, possession  Handball: shoot, defend, attack, block, run, control, catch, pass, teamwork, score, intercept, possessions, movement, using space	Football: control, use, space, defend, attack, dribble, pass, tactics, compete, collaborate, teamwork, score, shoot, intercept, foot, inside of the foot, touch, possession	Football: control, use space, speed, mark, defend, attack, dribble, pass, tactics, compete, collaborate, teamwork, score, interchange, regain, shoot, positions, power, distance, perform, consistent, fair play, possession, goal side	Football: control, use space, speed, mark, defend, attack, dribble, pass, tactics, compete, collaborate, teamwork, score, interchange, regain, shoot, positions, power, distance, perform, consistent, fair play, possession, goal side

	Unit 2: step, feet, alternate, one foot, balance, stand, stop, reach, stretch, hold, carry, touch, crawl, jump, roll, hands, feet, weight, slide, slither, apparatus, pause, prepare, anticipate, freeze, high, low, switch, agility, music, beat, softly, quietly, quickly, powerfully	Unit 2: send, receive, defend, attack, compete, play against, cooperate fluency, physical activity, heart rate, pitch, outwit, kick, rebound, aim, speed, direction, scoring, controlling, following, tactics, opponent	Hockey: hockey, sticks, pitch, run, agility, stop, trap, attack, defend, shoot, control, aim, tackle, block, ball, quick, sticks, shaft  Tag Rugby: space, pass accurately, mark, dodge, attack, defend, footwork, possession, change of direction, tactics, teamwork, zones, intercept, sidestep, send, tag, release, safe, passing back,	Hockey: control, use space, defend, attack, dribble, pass, push, slap, tactics, compete, collaborate, teamwork, score, shoot  Tag Rugby: passing, running, backwards, tag, straight space, teamwork, try-area, defend, attack, compete, evade, pace, pickup, step	Netball: score, shoot, possession, react, foul, umpire, quick turns, dodge, pivot, stationary, shooting circle/semi-circle  Tag-Rugby: passing, running, backwards, tag, straight, space, teamwork, try-area, defend, attack, retain, contest, possession, pressure, support, pop pass, turn over, lose pass	Netball: control, use space, defend, attack, chest pass, tactics, compete, collaborate, teamwork, score, shoot, footwork, foul, free pass, pivot, blocking, metre, organization, knocking, rebounds, free  Tag-Rugby: passing, running, backwards, tag, straight, space, teamwork, try-area, defend, attack, retain, contest, possession, pressure, support, pop pass, turn over, lose pass
Cooperate: To be able to work with others to achieve success  • Be successful in games such as 'Cross the River'  Trail: A route to be followed Follow a set of cones from one place to another	Attack: The team with the ball using tactics to move into a position to score  The team scoring a basket in basketball  Defend The team without the ball trying to stop the other team scoring  The team trying to stop a goal in hockey	Compete: Playing a game against other people to gain points  • Small-sided games Outwit: Using a tactic to beat an opponent  • Players off the ball running to a space to distract defenders	feint  Possession: The team who has the ball  The team maintaining the ball in tag rugby  Space: Areas on the court or pitch where nobody else is  The wing of the pitch where no players are standing	Intercept: Taking possession of the ball by getting in the way of a pass  A defender catching a chest pass from an opponent  Teamwork: Working with others to achieve success  Knowing teammates strengths and weaknesses	Positions: The area of the pitch and role a player is responsible for • Goal defence in netball, striker in football Regain: Winning back possession when lost • A player wins the ball back after an interception	Counterattack: Switching quickly from defence to attack when winning possession  A player intercepting the ball and passing forward  Feint: Using the body to mislead or trick an opponent  Double cross in basketball/dummy pass in rugby.